

TODO

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Snippets



Basic frame

Subtitle

...

Citations and references

cite, label and ref commands

Eq. (1) define the Bellman equation [Bel57]

$$V(x) = \max_{a \in \Gamma(x)} \{F(x, a) + \beta V(T(x, a))\} \quad (1)$$



Colors

color environment

small

footnotesize

scriptsize

tiny



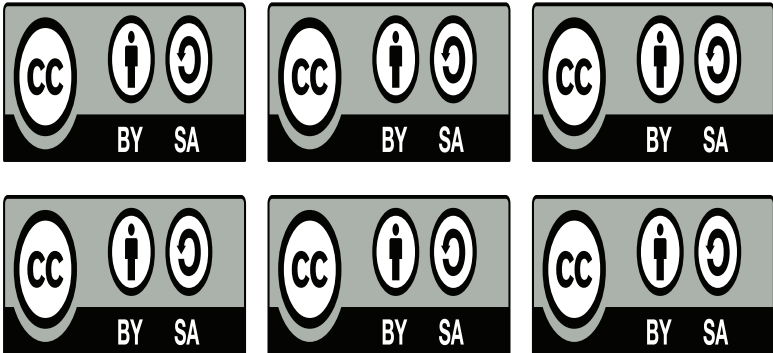
Fonts color

color environment

Red Green Blue

Subfigures

figure, subfigure and includegraphics commands





Blocks

block command

Block 1

Blablabla

Block 2

Blablabla

Equations

$$V(x) = \max_{a \in \Gamma(x)} \{F(x, a) + \beta V(T(x, a))\}$$

$$V(x) = \max_{a \in \Gamma(x)} \{F(x, a) + \beta V(T(x, a))\}$$

$$V(x) = \max_{a \in \Gamma(x)} \{F(x, a) + \beta V(T(x, a))\} \quad (2)$$

Equation array

eqnarray command

$$\begin{aligned}
 \text{Expectation of } N &= \sum_{i=1}^n \mathbb{E}(Z_i) \\
 &= \sum_{i=1}^n \frac{\gamma}{d^{\beta/2}} \frac{c(d)^\beta}{i^{\alpha\beta}} \\
 &= \frac{\gamma}{d^{\beta/2}} c(d)^\beta \sum_{i=1}^n \frac{1}{i^{\alpha\beta}} \\
 &= z
 \end{aligned}$$

$$\text{Variance of } N = \sum_{i=1}^n V(Z_i) \tag{3}$$

$$\leq \sum_{i=1}^n \mathbb{E}(Z_i) \quad (\text{as } V(Z_i) \leq \mathbb{E}(Z_i)) \tag{4}$$

$$\leq z$$



Matrices

$$A_{m,n} = \begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix}$$

$$M = \begin{bmatrix} \frac{5}{6} & \frac{1}{6} & 0 \\ \frac{5}{6} & 0 & \frac{1}{6} \\ 0 & \frac{5}{6} & \frac{1}{6} \end{bmatrix}$$

$$M = \begin{matrix} & x & y \\ A & \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \\ B & \end{matrix}$$



Systems of equation array

$$f(n) = \begin{cases} n/2 & \text{if } n \text{ is even} \\ -(n+1)/2 & \text{if } n \text{ is odd} \end{cases}$$

Mathematical programming

with align

$$\begin{aligned} \max \quad & z = 4x_1 + 7x_2 \\ \text{s.t.} \quad & 3x_1 + 5x_2 \leq 6 \end{aligned} \tag{5}$$

$$x_1 + 2x_2 \leq 8 \tag{6}$$

$$x_1, x_2 \geq 0$$

Mathematical programming

with alignat

$$\begin{aligned}
 \text{Max} \quad & z = x_1 + 12x_2 \\
 \text{s.t.} \quad & 13x_1 + x_2 + 12x_3 \leq 5 \\
 & \quad \quad x_1 + x_3 \leq 16 \\
 & 15x_1 + x_2 = 14 \\
 & x_j \geq 0, \quad j = 1, 2, 3.
 \end{aligned}$$

$$\begin{aligned}
 \text{Max} \quad & z = x_1 + 12x_2 \\
 \text{s.t.} \quad & 13x_1 + x_2 + 12x_3 \leq 5 & (7) \\
 & \quad \quad x_1 + x_3 \leq 16 & (8) \\
 & 15x_1 + x_2 = 14 & (9) \\
 & x_j \geq 0, \quad j = 1, 2, 3.
 \end{aligned}$$

Animations

Slide 1





Animations

Slide 2





Animations

Slide 3



Algorithms

algorithmic command

Require:

$\langle \mathcal{S}, \mathcal{A}, T, R \rangle$, an MDP

γ , the discount factor

ϵ , the maximum error allowed in the utility of any state in an iteration

Local variables:

U, U' , vector of utilities for states in \mathcal{S} , initially zero

δ , the maximum change in the utility of any state in an iteration

repeat

$U \leftarrow U'$

$\delta \leftarrow 0$

for all $s \in \mathcal{S}$ do

$U'[s] \leftarrow R[s] + \gamma \max_a \sum_{s'} T(s, a, s') U[s']$

if $|U'[s] - U[s]| > \delta$ then

$\delta \leftarrow |U'[s] - U[s]|$

end if

end for

until $\delta < \epsilon(1 - \gamma)/\gamma$

return U

Verbatim

To insert a verbatim paragraph, the frame have to be declared "fragile". The title has to be written in frametitle command, not as argument of frame (I don't know why...).

```

    .--.
   |o_o |
   |:_/ |
  //   \ \
 (|     |)
 /'\_   _/'\
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```

```
# gcc -o hello hello.c
```

Listings I

```
1 | #!/usr/bin/env python
2 | # -*- coding: utf-8 -*-
3 |
4 | # Author: Jérémie Decock
5 |
6 | def main():
7 |     """Main function"""
8 |
9 |     print "Hello world!"
10 |
11 | if __name__ == '__main__':
12 |     main()
```

listings/test.py

Table

tabular command

	$\gamma = 1$ (small noise)	$\gamma < 1$ (large noise)
Proved rate for R-EDA	$\frac{1}{\beta} \leq \alpha$	$\frac{1}{2\beta} \leq \alpha$
Former lower bounds	$\alpha \leq 1$	$\alpha \leq 1$
R-EDA experimental rates	$\alpha = \frac{1}{\beta}$	$\alpha = \frac{1}{2\beta}$
Rate by active learning	$\alpha = \frac{1}{2}$	$\alpha = \frac{1}{2}$



URL

```
http://www.jdhp.org/  
JDHP
```



Conclusion



TODO

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References I



Richard Ernest Bellman, *Dynamic programming*, Princeton University Press, Princeton, New Jersey, USA, 1957.